

The V-LEAGUE

SUMMER SEASON PLAYING RULES

(Part of the V-League By-Laws Article XVI Section 2. Major differences from Winter Season highlighted)

PLAYING RULES

A. OFFICIAL RULES

1. THE OFFICIAL RULES REGULATING PLAY WILL BE THE OFFICIAL NFHS/CIF BOYS SCHOLASTIC BASKETBALL RULE BOOK, WITH THE MODIFICATIONS AND CHANGES STATED HEREIN.
<http://www.nfhs.org/basketball.aspx>
2. The conference is divided into two divisions:

Junior Division: Boys grade 4; Girls grade 5 (or 5th/6th when combined)

Senior Division: Boys grades 5-8; Girls grades 6-8 (or 7th/8th when 5th/6th are combined)

B. TIMEKEEPING

1. The games consist of two twenty-minute halves. In the case of a tie there will be a two-minute overtime period. If the score is tied at the end of overtime, there will be successive two-minute overtimes until a winner is decided. The rest interval for half-time it is 5 minutes
2. Time will be kept only by a timekeeper on the official time clock or watch. The home team must provide the official clock, timekeeper, and scorekeeper, all of whom must be 16 years of age or older. The visiting team may have a representative present at the scorer's table to keep their own score book and watch the clock. The home team's score book is the official score book for all conference games. Timekeepers and scorekeepers are officials of the game and must refrain from showing any undue emotions during the game. Between the third and fourth quarter, the Scorekeeper shall notify the opposing team scorekeeper, the official conference representative and coaches of any player who has not played a full quarter for Junior Divisions only.
3. The clock shall remain running and will be not be stopped on the whistles for personal fouls, technical fouls, jump balls. The clock will stop at the half, for times-out and at the judgment of the referee. The clock will stop on all whistles the last two minutes of the 2nd half only if the point spread is 10 points or less.
4. No shot-clock is to be used.
5. Mercy Rule. Mercy Rule is not in effect during the summer as running-clock is used.
6. Free throws will not be awarded for common fouls until the 10th foul. When two free throws are merited, only one shall be shot and will count for two points, except during stop-clock of the final two minutes of the game if warranted.
7. Point of clarification – each team is a allowed only 3 full times-out (no 30 second times-out) per game. One additional time-out is granted for each overtime.

C. PLAYING TIME

1. Not monitored during Summer League, but it is important to play all players, particularly in the Junior Division.

D. COURT DIMENSIONS

1. No team shall be approved to play home games unless it has an official size court or its court is approved by the V-League Board of Directors.
2. Modified free throw line distances are used in the following Divisions:
 - a. Junior Division boys and girls may use a "medium" free throw line two (2) feet in from the normal free throw line. All other divisions will use the normal free throw line. When 5th/6th girls' divisions are combined, 5th grade players may step in if necessary.
 - b. The home team will be responsible for measuring and marking the floor with tape for the shortened free throw lines.
3. No parent or unauthorized personnel shall be allowed on the court during a game. Game officials shall instruct Coach and League Representative to clear the court should this condition arise.
4. Players and the score table shall be on a separate side from spectators.

E. OFFICIAL BALL

1. The official ball shall be:
 - a. Number 6 (28.5/Intermediate) leather or synthetic basketball for the Boys 4th-5th grades and all Girls' Divisions.
 - b. Boy's grades 6-8 will use a "regulation size" leather or synthetic leather ball.

F. UNIFORMS

1. Rules regarding uniforms must be followed as stated in the NFHS Rulebook.
<http://www.nfhs.org/basketball.aspx>

G. SPORTSMANSHIP

1. (a) any coach, manager, conference representative, or parent(s) will be **automatically suspended** and barred from further participation for chastising, belittling or swearing at any official, whether as a member of a team in play or as a spectator at a conference game. There are no exceptions. The board of directors will determine the length of the suspension.
(b) Any player, coach or spectator ejected during the course of a game is automatically suspended for the next game. The Board of Directors will review the ejection and may, in its sole discretion, extend the length of the suspension. During the suspension period, the individual suspended is not allowed in the gymnasium during a game.
2. Team sportsmanship:
 - a. All coaches and players shall conduct themselves in a sportsmanlike manner before during, and after the game.
 - b. Before the game, the coaches will make sure that his players stay off the playing floor until it is time for them to take the floor for their game.
 - c. If players are not involved in the game, they will not be allowed on the playing floor to shoot baskets between quarters except during half time. It is the coach's responsibility to monitor his team's behavior during the game.
 - d. At the start of the game, all players and coaches may meet at center court to shake hands and get to know each other (sportsmanship).
 - e. After the game is over, both teams and coaches will meet at center and shake hands in a sportsmanlike manner.
 - f. The League Representative will strictly monitor these events.

H. GAME MANAGEMENT

1. The home team Conference Representative or an approved alternate **must be present at all games** to see that each game is conducted in line with the aims and goals of the V-League. It is his responsibility to stop play and correct any situation not in keeping with good sportsmanship. Some of his specific duties are:
 - a. Introduce coaches and referees.
 - b. Monitor or assist in the proper fulfillment of time keeping and score keeping.
 - c. Review and interpret conference rules.
 - d. Control improper behavior of anyone present and stop any situation that interferes with the orderly progress of the game.
 - e. Warn a coach regarding the conduct of his spectators toward the officials. A second warning may result in disciplinary action from the Board.

I. PROTEST PROCEDURE

1. **No protests are reviewed during Summer League.**

J. DEFENSE

1. Boys 4th and Girls 5th

- a. A man-to-man defense must be used at all times in the front court with the exception that double-teaming or trapping the man with the ball is allowed within 19 feet from the baseline (from the regulation free throw line to the baseline).
- b. The "no zone" rule is interpreted by the officials and their decision is final. The following guidelines are used to aide the officials in the interpretation of this rule:

The front court man-to-man defensive rule shall be: When a defensive player's assigned man is playing within or near the "key" area, the defensive player must guard him closely. When the offensive player clears the "key" area, then the defensive player must at least clear the "key" area in the direction of his man. Defensive man must have one hand and one foot pointed towards his offensive player.

A warning will be issued by the referee for the first zone violation. The second such violation will result in a technical foul on the offending team.

- c. Zone defense and double teaming is allowed in the back court during a press situation.

2. Girls' 5th/6th when combined

- a. No press (Full or ½ Court-trapping Press) may be used except during the final 3 minutes of each half.
- b. Man-to-Man or Zone is permitted in the front court
- c. No minimum playing rules (use good judgement and sportsmanship)
- d. 5th-Graders may use the modified free-throw (approximately the 1st hash mark)

3. Senior Divisions may use any defense desired.

K. FULL COURT PRESSING

1. Full court pressing is allowed as follows:
 - a. 4th Grade Boys and 5th Grade Girls ... the last three minutes of the 2nd and 4th quarters as long as the Mercy Rule is not in effect. When divisions are combined, 6th grade teams may not press or trap 5th grade teams until the last three minutes of the 2nd and 4th quarters.
 - b. All other divisions may press the entire game.
 - c. All divisions can press the entire overtime period.
2. Full court pressing is not allowed when a team is leading by 20 points or more.
3. Pressing is defined as closely guarding opponents in areas other than the front court so as to harass them, attempting to cause steals or turnovers.
4. In the above "press restricted" Divisions, if the team getting control of a defensive rebound attempts a fast break situation, then the ball is in open play in the back court area, and the offensive team waives their right to uncontested passage to the front court and may be pressed by the defensive team.

When the pressing situation is not in effect, once a player gains complete control of a defensive rebound and is clearly not attempting a fast break, the opposing players must immediately retreat and allow the team with possession to bring the ball up court uncontested.

If a player or players forget the "no press" rule and causes a turnover or jump ball in the back court or mid-court area, except during a fast break situation, the official shall warn the offending team and award the ball out of bounds to the team with rightful possession. Repeated violations may result in a technical foul.

L. THREE-POINT SHOTS AND TIME IN THE LANE

1. All Divisions will play 3 seconds in the key per CIF Rules.
2. The three-point shot is valid in all divisions, on floors where the 3 point line is clearly marked.